

On *fork()*: What are all possible outputs of the following program? Why?

```
#include <stdio.h>

int main(int argc, char *argv[])
{
    int pid ;

    pid = fork() ;    /* fork another process */

    if (pid == 0) { /* child process*/

        printf("A");

    } else if (pid > 0 ) { /* parent process */

        printf("B");

    }
}
```

On *fork()*: What are all possible outputs of the following program? Why?

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#include <stdio.h>

int main(int argc, char *argv[])
{
    int pid ;

    pid = fork() ;  /* fork another process */

    if (pid == 0) { /* child process*/

        printf("A") ;

    } else if (pid > 0 ) { /* parent process */

        wait(NULL) ;
        printf("B") ;

    }
}
```

On *fork()*: What are all possible outputs of the program?

```
#include <stdio.h>

int main(int argc, char *argv[])
{
    int pid ;
    int control ;

    control = 10 ;

    pid = fork() ;    /* fork another process */

    if (pid == 0) { /* child process*/

        printf("child=%d\n", control) ;

    } else if (pid > 0 ) { /* parent process */

        printf("parent=%d",control) ;

    }
}
```

On *fork()*: What are the output of the program?

```
#include <stdio.h>

int main(int argc, char *argv[])
{
    int pid ;
    int control ;

    control = 10 ;

    pid = fork() ; /* fork another process */

    control = 20 ;

    if (pid == 0) { /* child process*/

        printf("child=%d", control) ;

    } else if (pid > 0 ) { /* parent process */

        printf("parent=%d",control) ;

    }
}
```

On *fork()*: What are the output of the program?

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int main(int argc, char *argv[])
{
    int pid ;
    int control ;

    control = 10 ;

    pid = fork() ; /* fork another process */

    if (pid == 0) { /* child process*/

        control = 20 ;
        printf("child=%d", control) ;

    } else if (pid > 0 ) { /* parent process */

        printf("parent=%d",control) ;

    }
}
```

Synchronization Algorithm Analysis

- Is the following simplified Bakery algorithm a correct solution to the critical section problem?

/ shared data */*

line 1 **int number[n] ;** */* initially all 0 */*

/ The code for process Pi (i=0,1,...,n-1)*/*

line 2 **number[i] = max(number[0], number[1], ..., number [n-1])+1;**

line 3 **for (j = 0; j < n; j++) {**

line 4 **while ((number[j] != 0) && (number[j],j) < (number[i],i)) ;**

line 5 **}**

critical section

line 6 **number[i] = 0;**

Synchronization Algorithm Analysis

- Is the following simplified Bakery algorithm a correct solution to the critical section problem?

/* shared data */

line 1 **int number[n] ;** /* initially all 0 */

/* The code for process P_i ($i=0,1,\dots,n-1$) */

line 2 **number[i] = 1;**

line 3 **for (j = 0; j < n; j++) {**

line 4 **while ((number[j] != 0) && pid(j) < pid(i)) ;**

line 5 **}**

critical section

line 6 **number[i] = 0;**